Design technology

The impact of our curriculum

Impact

We assess the impact of our Design Technology curriculum through:

- *formative assessment activities
- *summative assessment activities
- *pupil voice interviews



Formative assessment

- *Retrieval based learning activities
- *Use of knowledge mats
- *Open questioning

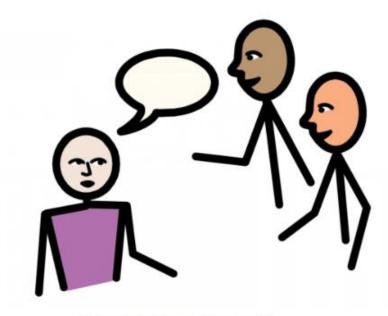


Summative assessment

*Exit tasks e.g. quizzes, answering the key learning question

*Evaluations

*Pupil voice interviews with the subject leader



W UNCRC Article 12

I have the right to be listened to and taken seriously

Pupil voice

I like making models and playing with them. I made a rocket with a volcano in.

BS, YR

I like building with the blocks because I can make houses.

I liked making the smoothies because we got to try different ones before we made ours. My favourite flavour was grape, spinach, and mango.

JN, Y1

I liked making the windmills.
We got to decorate the parts and glue them together.

MD, Y1

I have enjoyed sewing as we got to
do our own choice
— It was relaxing!
I liked to make the wraps
because we could include
different foods.
We could design things in our
own way.

I have enjoyed the healthy wraps because I did a chicken one with some ketchup and mayo.

KH, Y2

In DT we did some sewing and made bookmarks.
We designed them first and then evaluated them to see if they worked.

KH, Y3

I like DT because we can design our own things.
We have made a lego robot and made it move using an I-Pad.

I like it because my confidence has now grown and I know what I am doing.

AB, Y4

We could experiment with

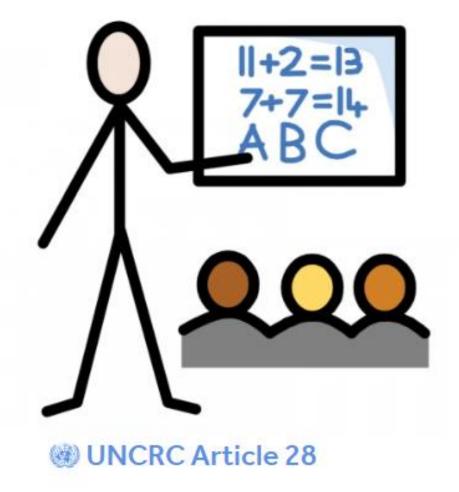
what weight the bridges could hold.

We could be independent and make our own design.

I have enjoyed that it is linked to Science—lots of electrical elements and robotics.

RS, Y5

HC, Y4



I have the right to an education

Examples of learning

YN



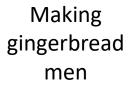


Junk modelling: Jelly Fish



Making pancakes

Ugly Bug Ball





YR



Junk Modelling

You can put your

magazines into the recycling bin.

You get the recycling and put it in the bin, then the truck

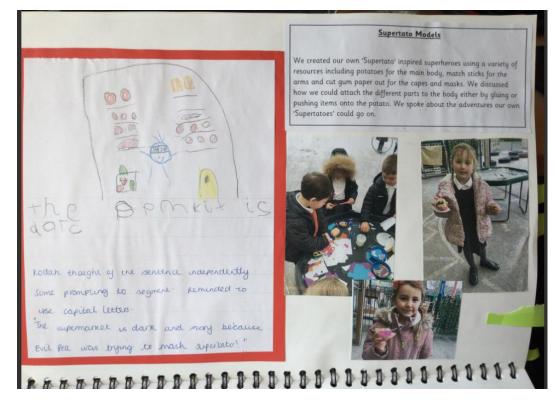
gets it and takes it to the tip to make it into

something new.

YR



Food: Making pumpkin soup



Modelling

YR







Structures: Windmills



Food: Smoothies

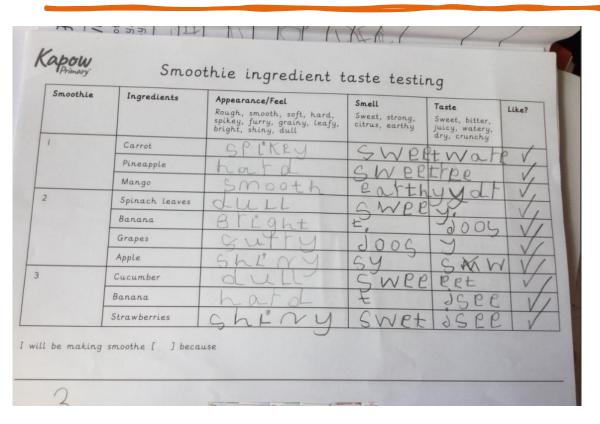


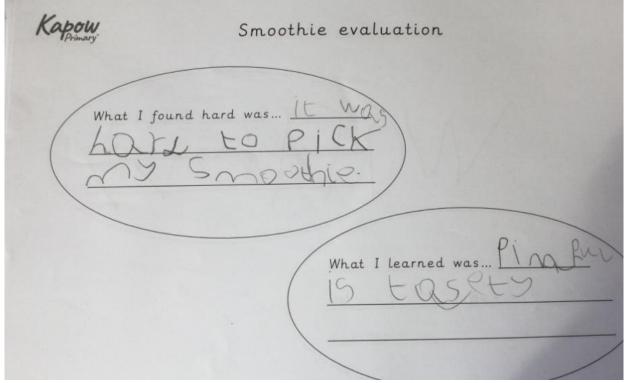


Moving story books







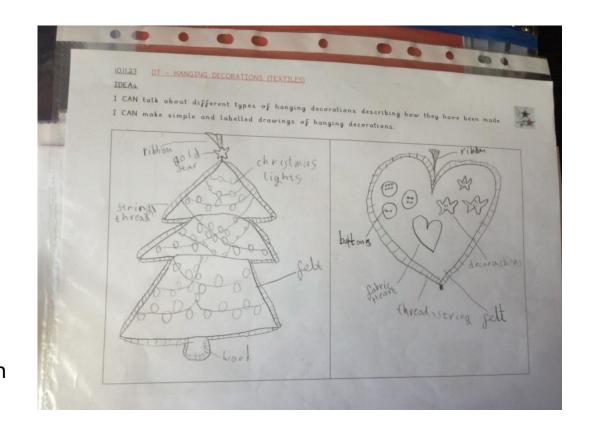


Food: Smoothies



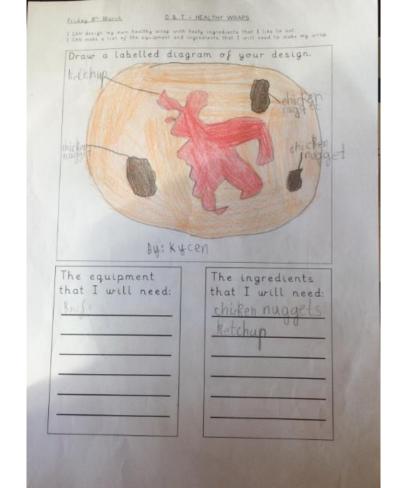
Structures: Windmills





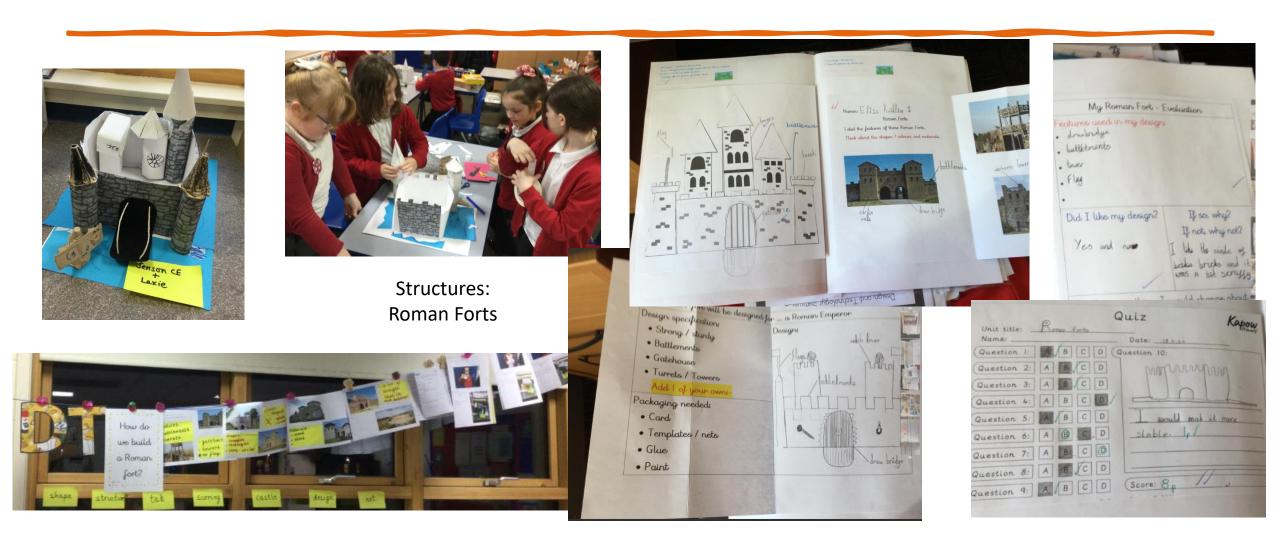
Healthy Wraps

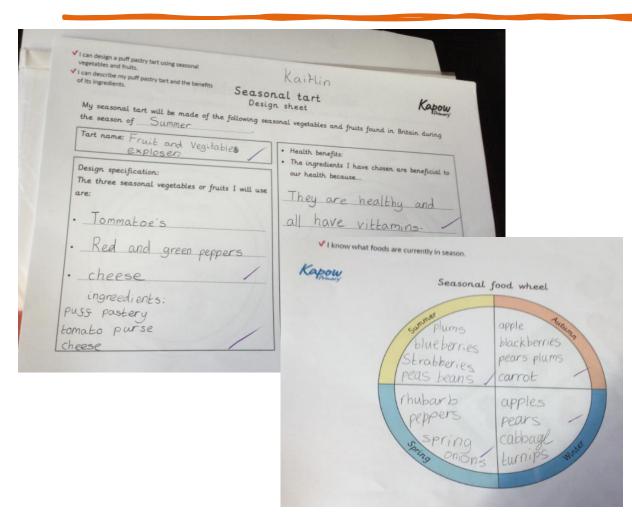
Textiles: Hanging decoration





Mechanisms: Vehicles







Seasonal food: Vegetable tarts

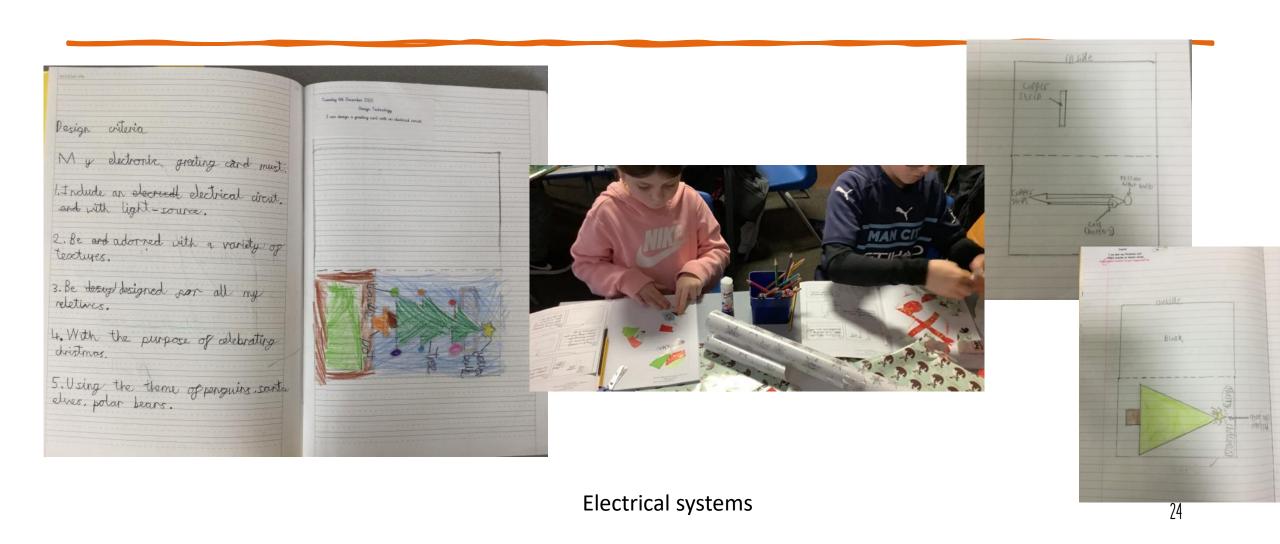






Textiles: Cross-stitch











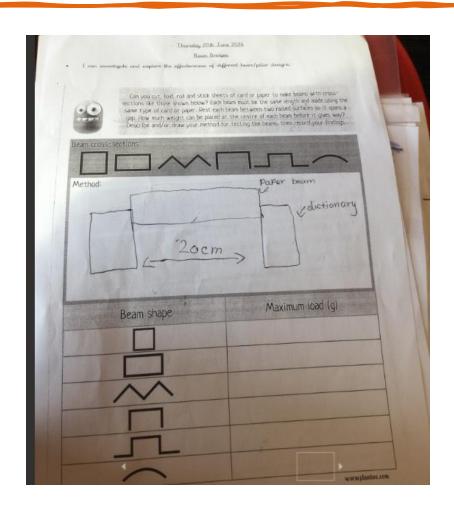
Digital world: Lego Robotics



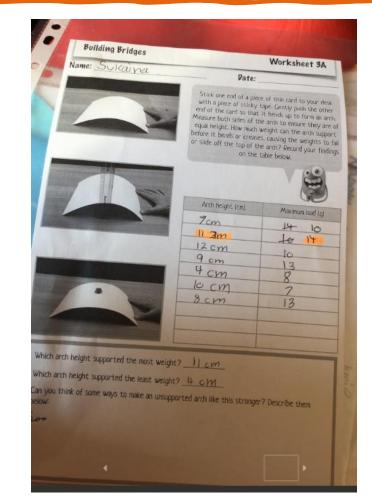


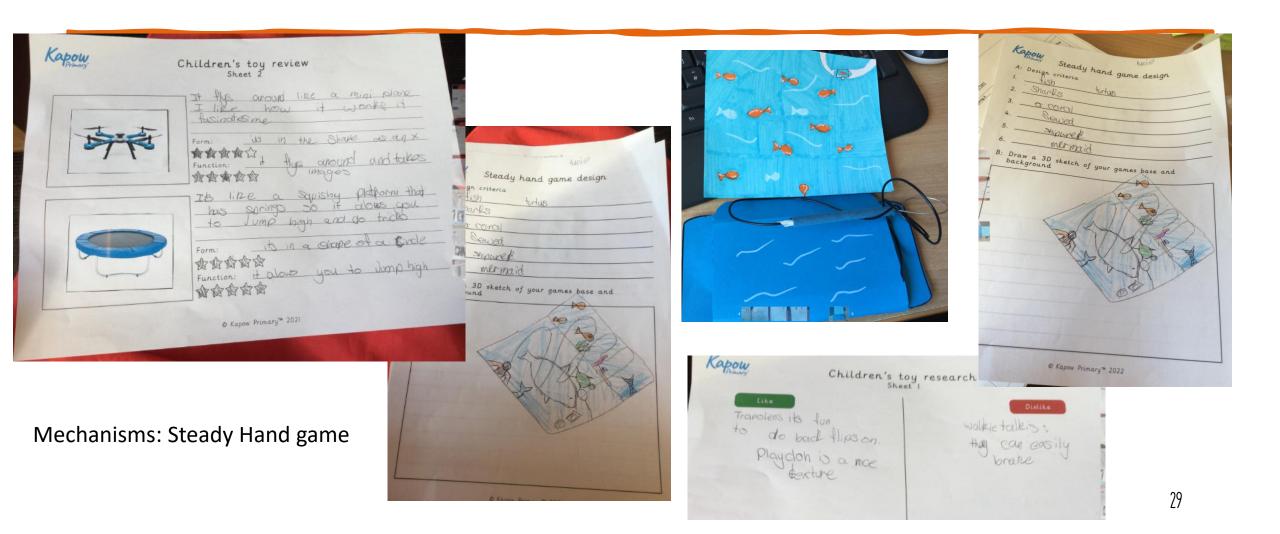
Food technology





Structures: Building bridges





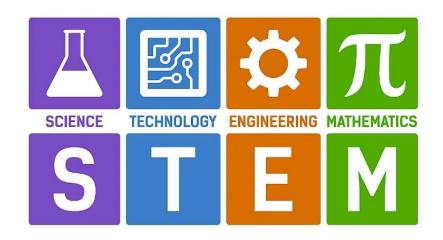


Textiles: Stuffed toys

Structures



Wider curriculum offer



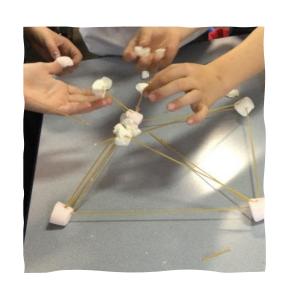
Linked to Science, an annual STEM week is planned to further **nurture** the pupil's interests and talents and to allow for enterprise opportunities.

Through assemblies, famous creators are introduced to the children to demonstrate how the how the skills taught in their Design Technology lessons can support their future aspirations.

Wider curriculum offer





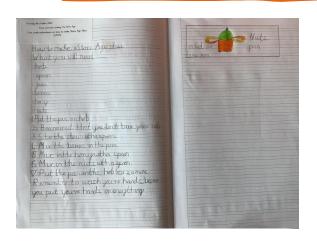




History: Making bread

STEM: Spaghetti towers

Wider curriculum offer









History: Stone Age stew

Music: Instruments for Song Fest